## **Application or Docket Number** PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2001 10052372 **CLAIMS AS FILED - PART I** OTHER THAN **SMALL ENTITY SMALL ENTITY** (Column 2) TYPE (Column 1) OR TOTAL CLAIMS RATE FEE RATE FEE 20 BASIC FEE 370.00 BASIC FEE 740.00 FOR **NUMBER FILED** NUMBER EXTRA OR TOTAL CHARGEABLE CLAIMS \_minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X84= X42= 841 OR MULTIPLE DEPENDENT CLAIM PRESENT +280= +140= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 8240 **TOTAL** OR TOTAL **CLAIMS AS AMENDED - PART II** OTHER THAN SMALL ENTITY OR **SMALL ENTITY** (Column 1) (Column 3) (Column 2) HIGHES" CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL **AMENDMENT PREVIOUSLY** AFTER **EXTRA** FEE FEE PAID FOR AMENDMENT 20 = ¢2 \*\*\* <sup>2</sup> X\$18= Minus X\$ 9= Total OR Independent Minus X84= X42= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-NUMBER REMAINING PRESENT RATE TIONAL RATE TIONAL **PREVIOUSLY** DMENT AFTER **EXTRA** PAID FOR FEE FEE MENDMENT Minus **Total** X\$ 9= X\$18= OR Independent Minus X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL OR ADDIT, FEE ADDIT, FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-NUMBER PRESENT REMAINING TIONAL TIONAL RATE RATE **PREVIOUSLY** DMENT **AFTER EXTRA** AMENDMENT PAID FOR FEE FEE Minus Total X\$ 9= X\$18= OR Minus Independent \*\*\* X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR \* If the entry in column 1 is less than th ntry in column 2, write "0" in column 3. TOTAL \*\* If th "Highest Number Pr viously Paid For" IN THIS SPACE is less than 20, ent r "20." ADDIT. FEE ADDIT. FEE "If th "Highest Number Previously Pald For" IN THIS SPACE is less than 3, niter "3." Th "Highest Numb r Previously Paid For" (Total or Ind p indent) is the high st number found in the appropriate box in column 1.